
Choices Game

Learning Outcome:

•To think about how choices can sometimes be more complicated than they seem – we might need more information or help.

Equipment:

- A tray.
- Lots of different objects – some nice (that the child would like) and some not. For example, an old sock, a packet of crisps, a piece of fruit, a book, an empty bottle.
- A piece of paper, screwed up, with money inside (you can decide how much!). OR a promise written on it – for example ‘I promise to take you to the beach’. (Might have to specify when this might happen!)

Instructions:

- Put everything – including the piece of paper – on the tray.
- Tell the child they can choose – to keep – ONE thing from the tray. They can only look at the items, not touch them. If there are other people with you, the child can also ask them for advice, but they are also not allowed to touch the objects.
- The child will choose something – which they must be able to keep. It is very unusual for them to choose the paper.
- You can discuss with them why they chose what they chose.
- Then talk about how sometimes, in order to make a choice, we might need to find out as much as possible about what we are choosing – then unwrap the paper and show them the money/promise.
- You can talk together about what this might be like in ‘real life’. For example, someone might ask them to do something they have never done before – they might want to find out more before deciding.

National Curriculum: Primary – ‘Caring Friendships’